

Review 1

Nn~Qq- Part 1

Teaching Goal

- To be able to recognize and identify upper and lower case of **Nn~Qq**.
- To be able to remember letters **Nn~Qq** and the sound of the letters.
- To be able to trace the letters with correct strokes.
- To remember the vocabulary words that begin with **Nn~Qq**.
- To be able to follow the words with their fingers and say the chants.

Materials

- ✓ ACD 14
- ✓ LivePen
- ✓ Flashcards of **Nn~Qq**
- ✓ A die
- ✓ Crayons or markers

Time

1.5 hrs (80 minute lesson + 10 minute break time)

Warm-up/ Circle Time (15 Minutes)

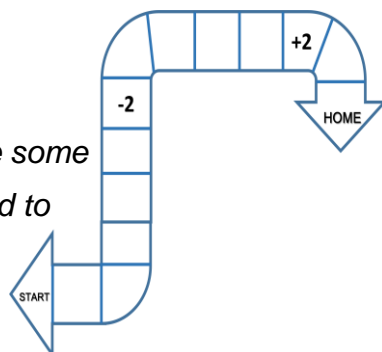
1. Review the sentence patterns the students learned in **Unit 1~4** and make sure the students are familiar with them.

Game: Line Game

1. Draw a layout of a Line game on the board. (see the example)
2. Write down the sentence patterns that were taught in Unit 1~4 (just the question parts) individually on little scrap paper and fold them over.
3. Divide the class in 2 teams and give each team a magnet which represents their team.
4. Ask 1 student at a time from each team to come up and pick 1 piece of the folded scrap paper. The teacher will read out the question and the student will have to answer the question in order to be able to roll the die and take the move.
5. The team that reaches HOME first will win the game.



Give encouragements for participation. Assist and encourage some slow-learners to *keep on trying and not to give-up!* Also do need to remind those who are faster or doing better in the class *not to be arrogant and encourage them to help others.*





Teaching Tips

- ☆ The question paper can be reusable for other games, as that is also a good way to assist the students to review and be familiar with the sentence patterns.
- ☆ May draw the Monopoly game layout on a big poster paper for future use.

Review Lesson (15 Minutes)

1. Review the letter **Nn~Qq** and the sound with the students.
2. Review the new vocabulary words learned in **Unit 1~4** to make sure the students are familiar with the words and pronunciation.
3. Clap and say the chants together as a class.



For IRS Pen ONLY



Feel free to use IMS mode. Just point to a picture, IRS Pen will AUTOMATICALLY play a video.



Teaching Tips

- ☆ Divide the class in teams and compete with their peers during the review can increase the students' interests in learning.
- ☆ Do still have to remind them **not to be arrogant** and **encourage** some slow-learners to **keep on trying and not to give-up!**

Activity Time (15 Minutes)

Game: Musical Chair

1. Review the vocabulary words with your class and make sure students are familiar with the vocabulary words from **Unit 1~4**.
2. Line up the chairs and place a flashcard on each one.
3. Play music and have the students walk, hop, skip around the chairs.
4. When the music stops, the students should sit down on a chair and shout out their flashcards.

Student's Book- Let's do it! (15 Minutes)

1. Open **Student's book to Review 1-Part 1** and ask the students to check the letters that match the pictures.





Teaching Tips



Check the letters that match the pictures.

Activity Book- Let's do it! (10 Minutes)

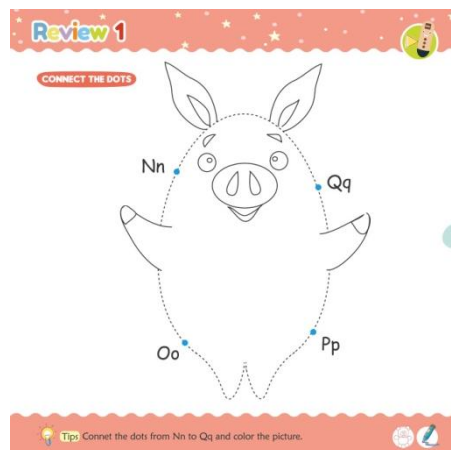
1. Open **Activity Book** to **Page 11**.
2. Connect the dots from **Nn~Qq** and color the picture.
3. Say the letters out loud with the teacher.



Teaching Tips



Connect the dots from **Nn~Qq** and color the picture.



Wrap-up/ Review (10 Minutes)

1. Practice vocabulary words and chant as a group or individually.
2. Reward the students with stickers, hugs, high-fives...etc.



Play DVD during the review.

【Feel free to use the LivePen during your lessons】